Riders will be given a page number, then they will ride to the other end of the arena and find the page number, rip that page out and race back with it across the timer line. Riders may stay mounted, dismount and remount, or stay unmounted to race back.
Pattern may be run starting from either the left or right side. Ride to outside and around first far barrel then to outside and around middle barrel then to outside and around the second far barrel to finish.
Five-second penalty added for each barrel knocked down. Breaking the pattern will result in a “no-time”.
Left or right hand pattern may be used. Rider picks up the flag at the first barrel they come to. They then ride to and on the outside of the next barrel. Then must place the flag into the third barrel.
Class 73
Jr./Sr. Derby

PATTERN

Single barrel set 100 ft from starting line. Two jumps, set near the fence on each side of the arena, 30 feet from the starting line.

Jump pole is on the ground for PeeWee riders, 12 inches off the ground for Juniors and Senior riders.
Patterns not included in this packet can be found in your rule book and will not be provided.